

## PAPER, ROCK, SCISSORS

Number of players: **6 – 30**  
Age of players: **any**  
Duration: **up to 15 minutes**

### Materials Needed:

None

### Space:

Classroom or open space

### Gameplay:

Players sit in their seats (or stand freely) and are assigned one of the following shapes: rock, paper, or scissors.

#### Round 1:

Players show their chosen shape using one hand (multiple changes occur in this round).

#### Round 2:

Players show their chosen shape using both hands (multiple changes occur in this round).

#### Round 3:

- Players embody their chosen shape with their entire body (multiple changes occur in this round).
- In the final repetition, they pause for a moment and form a pair with another person who represents the same shape. Now these two individuals create one group.

#### Round 4:

- Pairs of players choose a shape they will represent together. Each pair has 15 seconds to decide on a shape (rock, paper, or scissors).
- Pairs change their shape multiple times, each time forming a different configuration.
- In the last repetition, they pause for a moment and join with another group representing the same shape, either in a similar or completely different way.

## **Round 5:**

- Larger groups (four, six, or more) decide on a shape to represent together.
- Each group has 15 seconds to arrange themselves into their chosen shape.

## **Game Conclusion:**

You can try to have the entire class form one chosen shape together. Summarize the exercise by discussing participants' impressions.